Leveraging Stateful Functions to Power the Next Generation of Event-Driven Applications

Seth Wiesman
@sjwiesman on most platforms



About Ververica



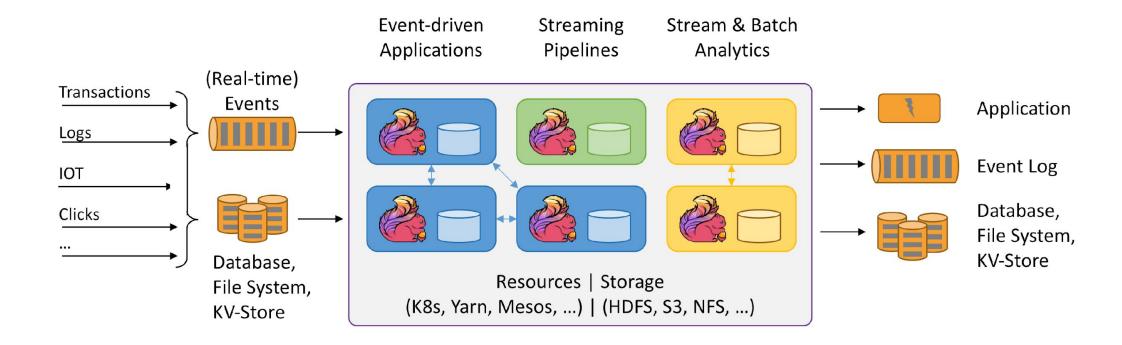
Original creators of Apache Flink®



Enterprise
Stream Processing



Stateful Computations over Data Streams





Some Apache Flink Users















































































Sources: Powered by Flink, Speakers - Flink Forward San Francisco 2019, Speakers - Flink Forward Europe 2019



Apache Flink at



The "Singles Day" (11/11/2018)

machines

queries

throughput

latency

state size

10K



1.7B events / sec



Sub-Second



100TB



Let's look at building Applications

Building an Application Today





















Building an Application Today

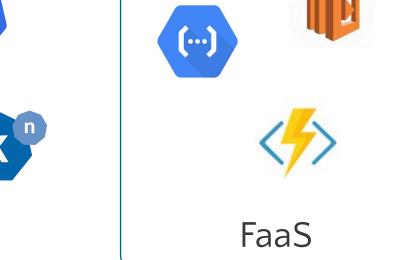












The big trend: Serverless



Functions as a Service

an event-driven function

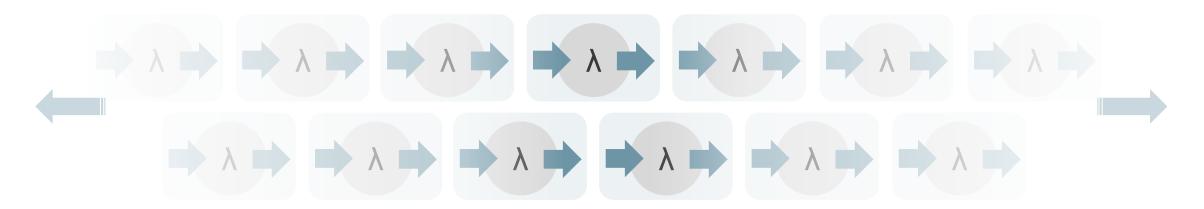




Functions as a Service

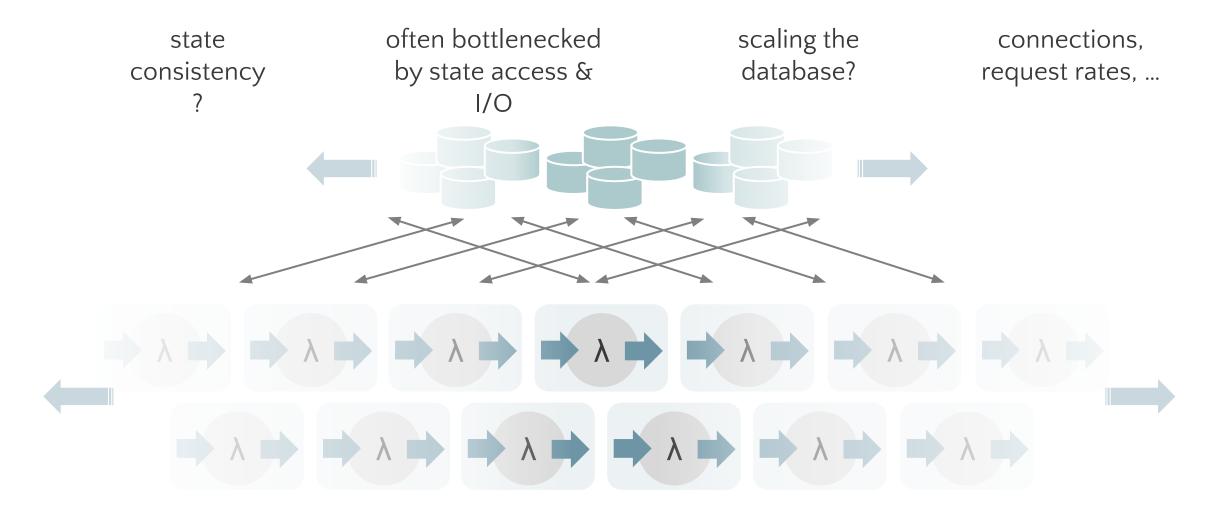
elastically scalable

"lightweight resource footprint"





Functions as a Service – Handling State in Applications





Functions as a Service - Handling State in Applications

Hardest part of building your services architecture is still your data and statefull services. #serverless does not solve that for #btw

5:01 AM - 9 Nov 2018

Storage is the single hardest problem in our domain. Storage related tradeoffs are sometimes the hardest tradeoffs to tackle. Storage decisions often impact every other design decision. I don't know why we are acting like it ain't so.

12:57 AM - 12 Jan 2019

Nobody talking about data consistency issues in stateful microservices and I'm angry about it.

4:51 PM - 13 Mar 2019

OMG yes! So much energy being poured into orchestrating stateless applications. That isn't *totally* trivial but it's pretty damn close relative to state and storage. And application devs too often pretend selecting a RDBMS means they don't have to worry about state consistency

Jaana B. Dogan @rakyll
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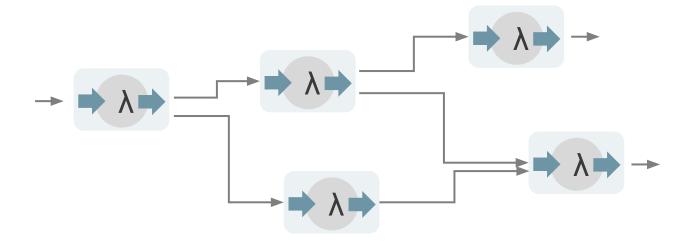
4:12 PM - 12 Jan 2019



Composition of Functions

Not straightforward to build more complex applications

Lack of messaging / composition primitives



workflows of functions as a workaround, but not a general solution



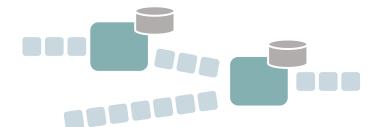
event-driven

composable

state management

...that sound like...

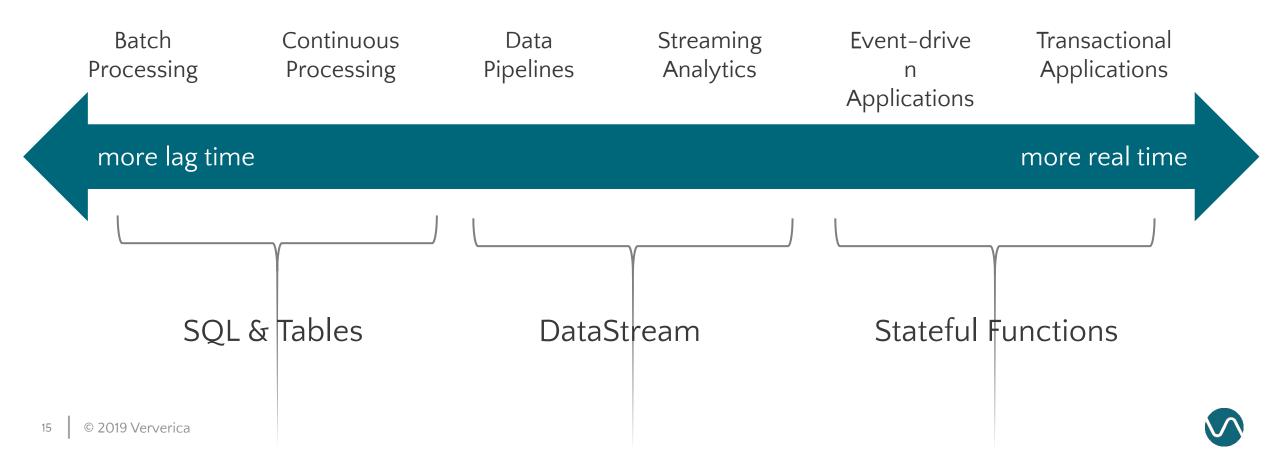
Stream Processing







The Spectrum of Streaming Data Use Cases



Disclaimer

Stateful Functions is currently a standalone project

https://statefun.io/

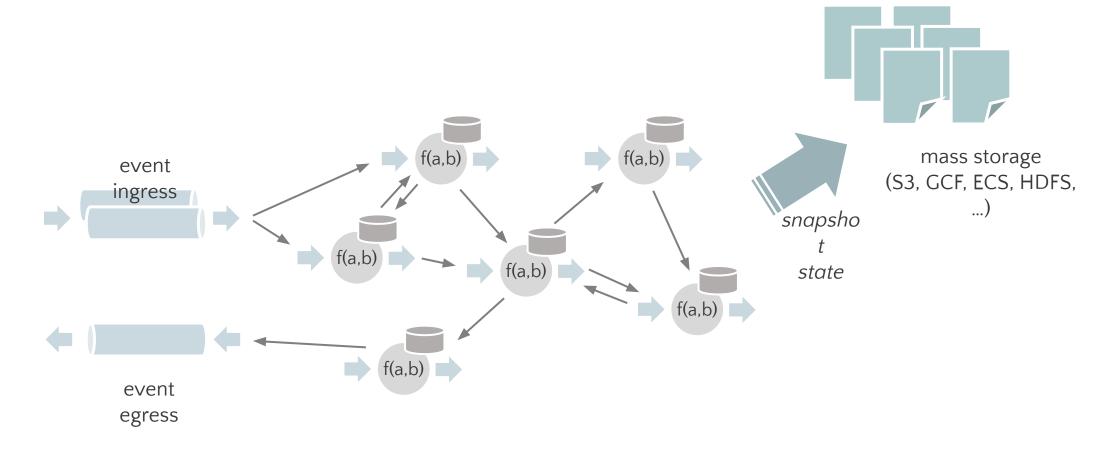
https://github.com/ververica/stateful-functions

The Apache Flink community has voted to adopt

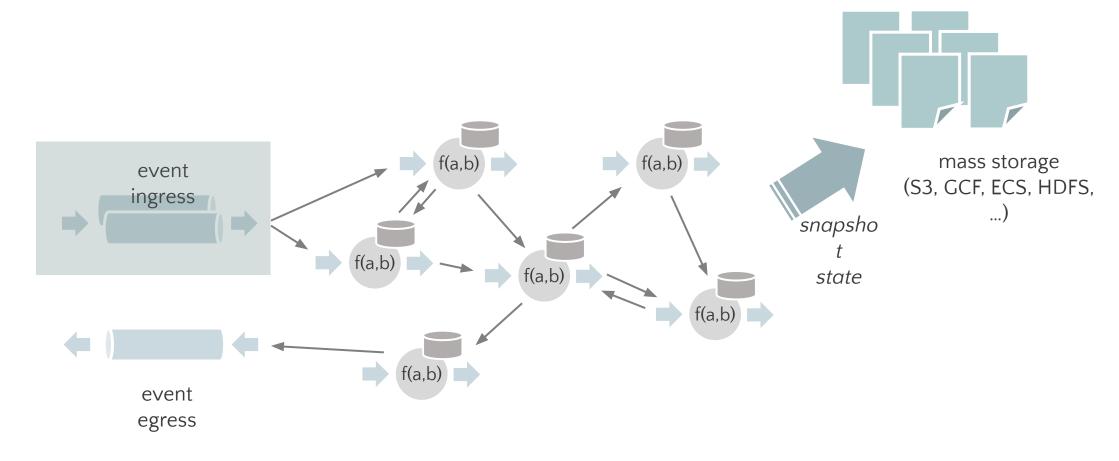
The project is still new and dynamic.

A good time to get involved to get traction ;-)



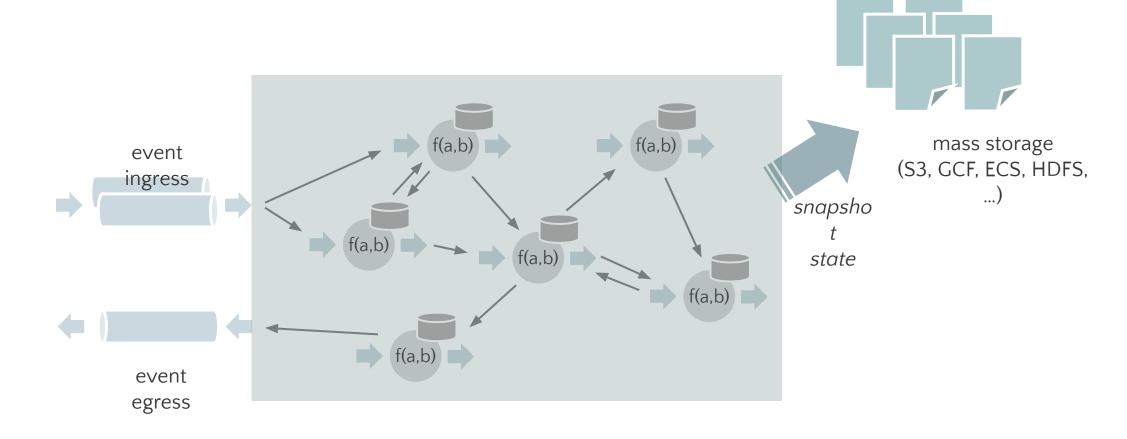






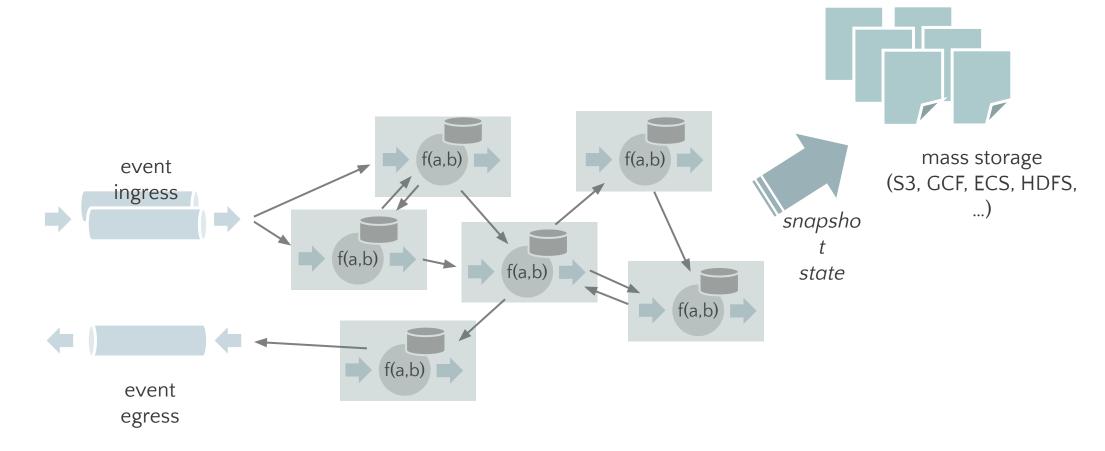
Event ingresses supply events that trigger functions





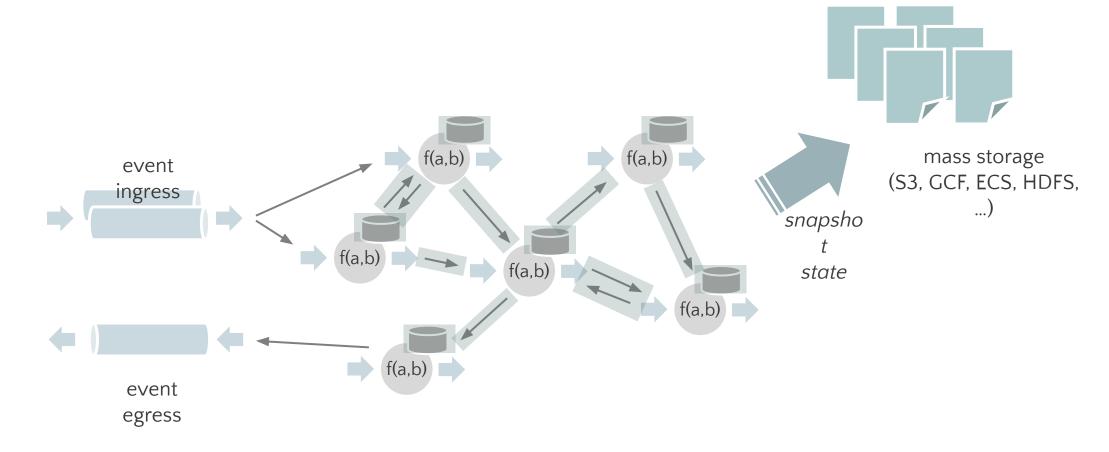
Multiple functions send event to each other Arbitrary addressing, no restriction to DAG





Functions have locally embedded state





State and messaging are consistent with exactly-once semantics

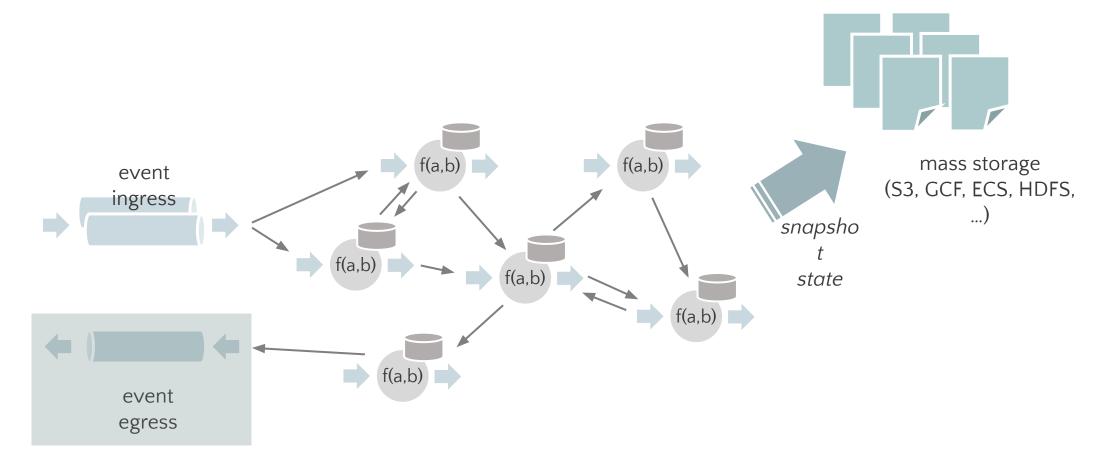


Stateful Functions f(a,b) f(a,b) mass storage event (S3, GCF, ECS, HDFS, ingress snapsho f(a,b) f(a,b) state f(a,b) f(a,b) event

No database required All persistence goes directly to blob storage



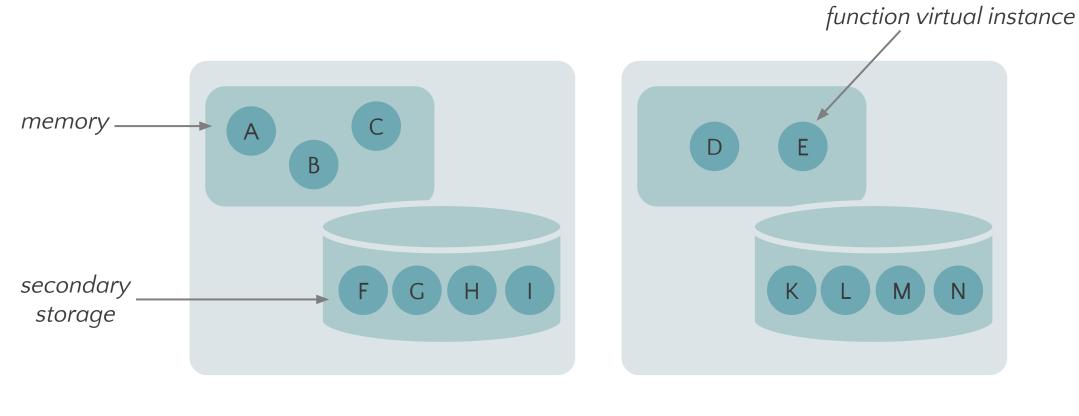
egress



Event egresses to respond via event streams

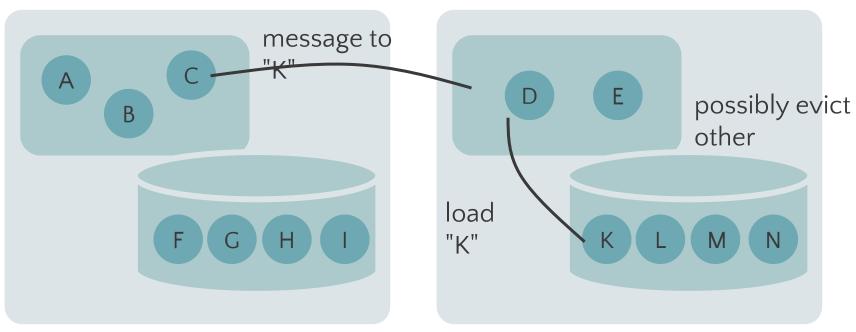


Logical/Virtual Instances





Logical/Virtual Instances



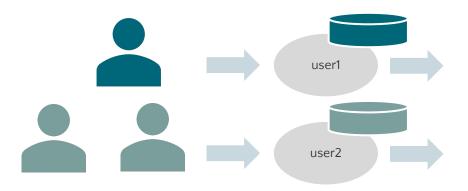
K.invoke(message)

Shard 1 Shard 2



- Each function is associated with a FunctionType and id
 - FunctionType + id ⇒ Address
- An Address is logical not physical
 - No service discovery required

FunctionType ⇒ Greeter id ⇒ User Id

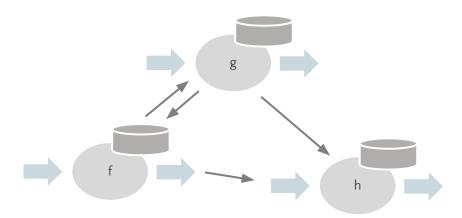




```
public class GreetRouter implements Router<GreetRequest> {
    @Override
    public void route(GreetRequest message, Downstream<GreetRequest> downstream) {
        Address address = new Address(GreetFunction.TYPE, message.getUserId());
        downstream.forward(address, message);
    }
}
```



- Applications are bundles of StatefulFunction's
- A stateful function reacts to incoming events and can:
 - Perform a local computation
 - Access & modify local state
 - Send a message to any other stateful function
 - Send a message to external systems
 - Send a message with delay
 - Complete an asynchronous request





```
public class GreeterFunction implements StatefulFunction {
     public static FunctionType TYPE = new FunctionType("ververica", "greeter");
     @Persisted
     PersistedValue<Integer> seenCount = PersistedValue.of("seen", Integer.class);
     @Override
     public void invoke(Context ctx, Object message) {
           String userId = ctx.self().id();
           int seen = seenCount.getOrDefault(0) + 1;
           seenCount.set(seen);
           String greeting = createGreeting(userId, seen);
           ctx.send(Identifier.greetings, greeting)
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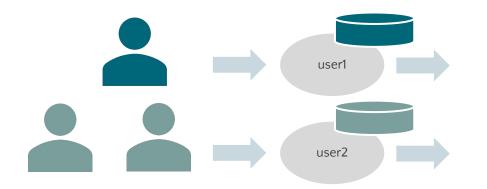


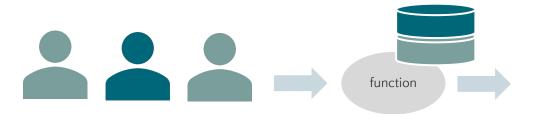
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Execution Model

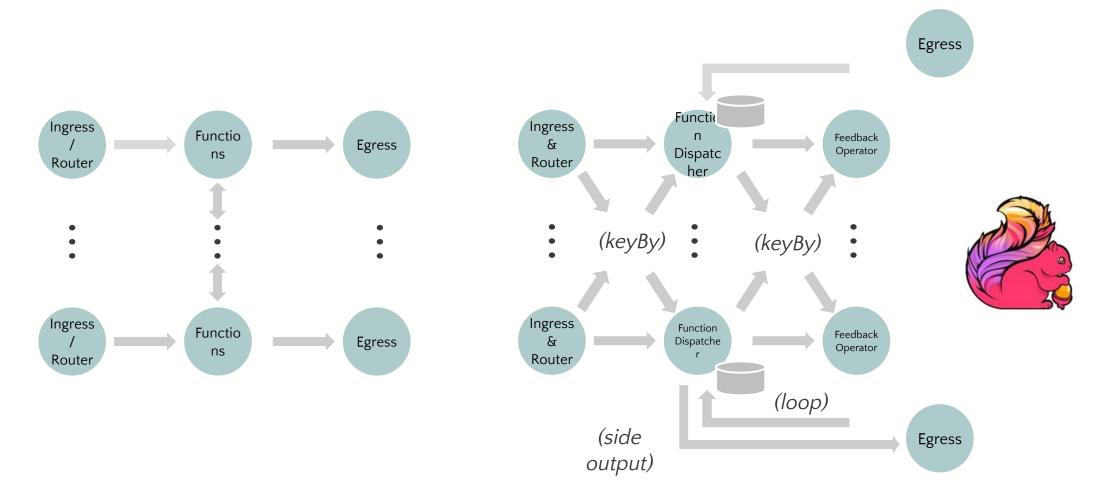
- There is a single (logical) instance of a function per Address
- Each StatefulFunction is created on demand, transparently by the runtime
- Messages sent to an Address are processed by a single thread
- Messages sent from function A to function By are always received in FIFO order







Apache Flink is the State and Event Streaming Fabric

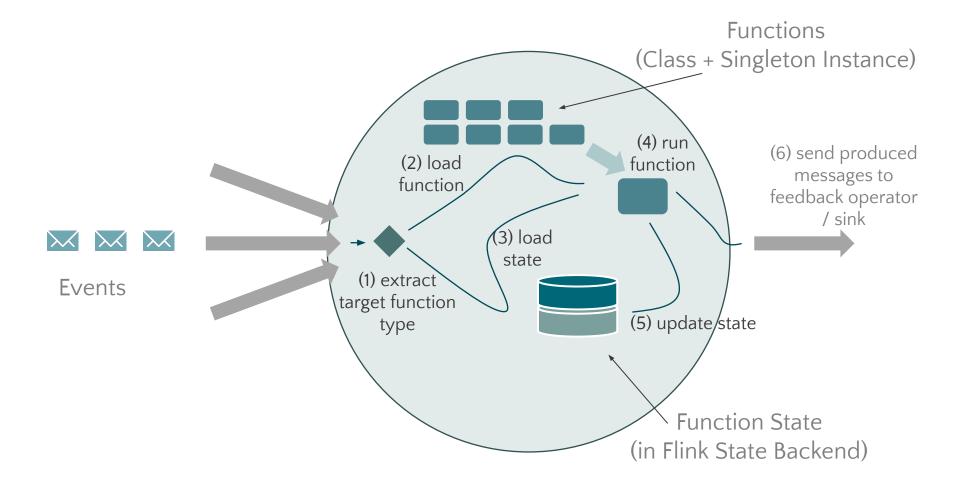


Conceptual Dataflow

Apache Flink Dataflow Graph

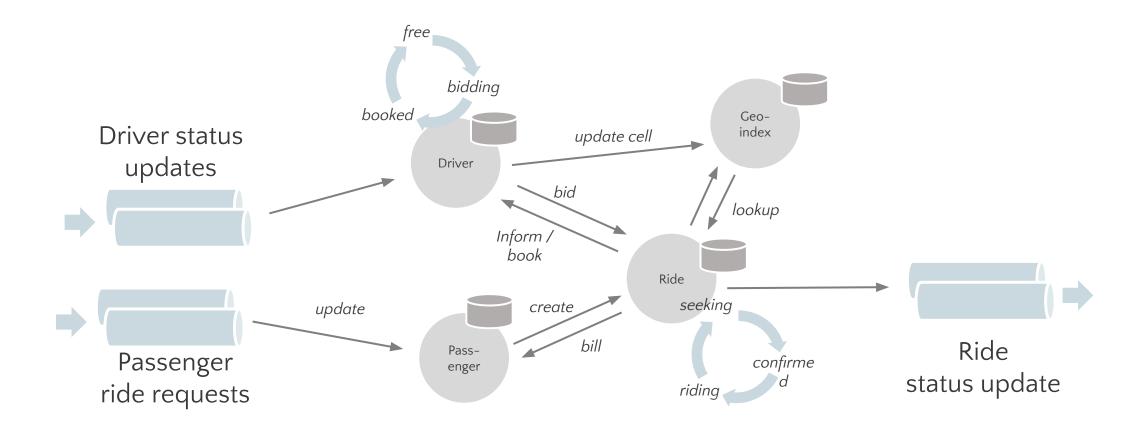


A Peek Under The Hood





Example: Ride Sharing App



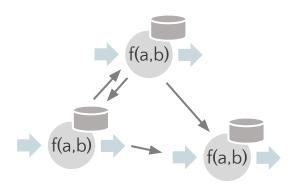


Stream Processing Streaming SQL

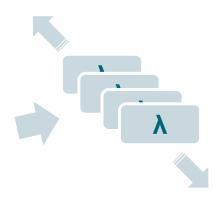


Stateful Functions

state-centri c



F-a-a-S stateless / compute-centric



data preparation combining knowledge/information

filtering, enriching, aggregating, joining events

coordination, (interacting) state machines

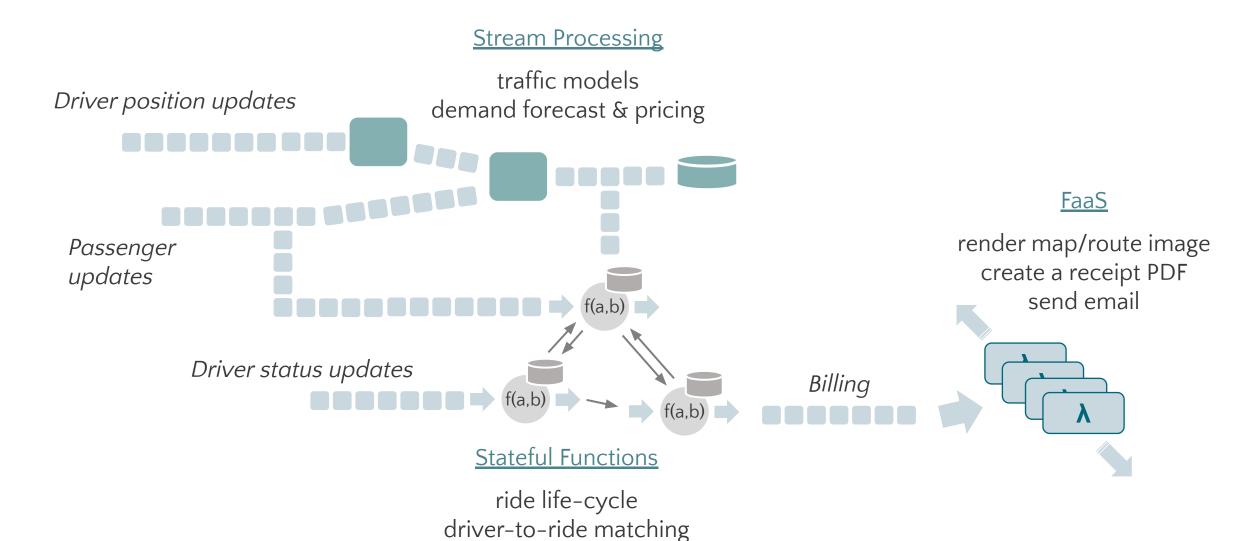
complex event/state interactions

"occasional" actions or spiky loads

compute-intensive or blocking



Putting it all together: Ridesharing again







THANK YOU!

www.statefun.io @statefun_io github.com/ververica/stateful-functions