



Timothy Chan
Head of Data

Beyond Simple A/B Testing: Advanced Experimentation Tactics

The Statsig Team



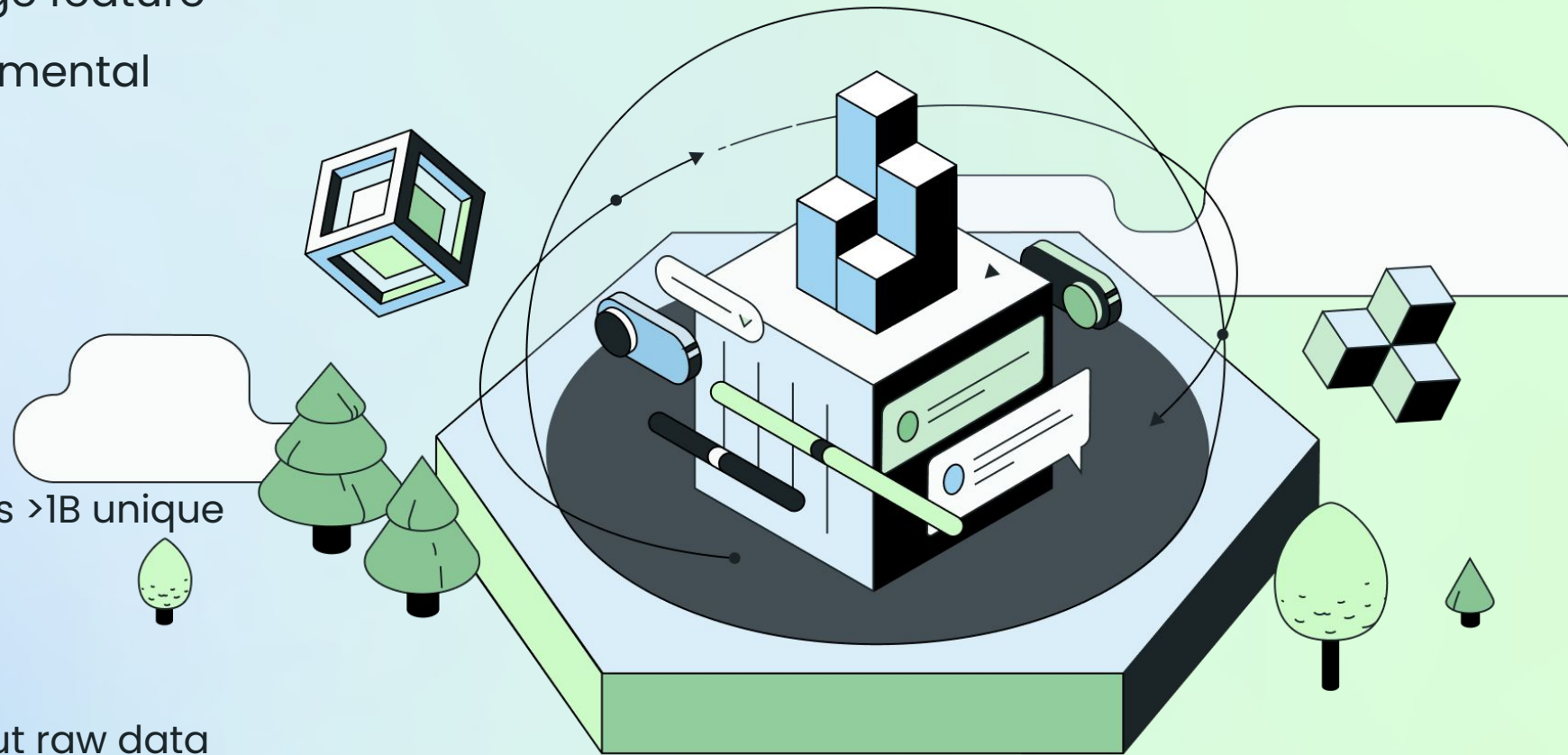
Statsig is a modern experimentation and feature flagging platform. We help companies like Notion, OpenAI, Figma, and Atlassian manage feature rollouts and compute experimental results.

Statsig Cloud

- >600B events a day
- >20k total experiments across >1B unique user identifiers.

Statsig Warehouse Native

- Full power of Statsig Cloud but raw data never leaves your data warehouse.



Overview

Review of Experimentation 101

1. AB Testing Basics

Experimentation 201

1. CUPED
2. Holdouts
3. The Peeking Problem and Sequential Testing
4. Stratified Sampling
5. Switchback Experiments
6. Multi-Armed Bandits
7. Heterogeneous Treatment Effects
8. Experimental Meta Analysis

Experimentation 101: Why A/B Test?

Scientific gold standard for measuring causality

Ideas are evaluated by causal user data not opinions

Product development becomes a scientific, evidence-driven process

Building products is hard



Sean J. Taylor ✓

@seanjtaylor



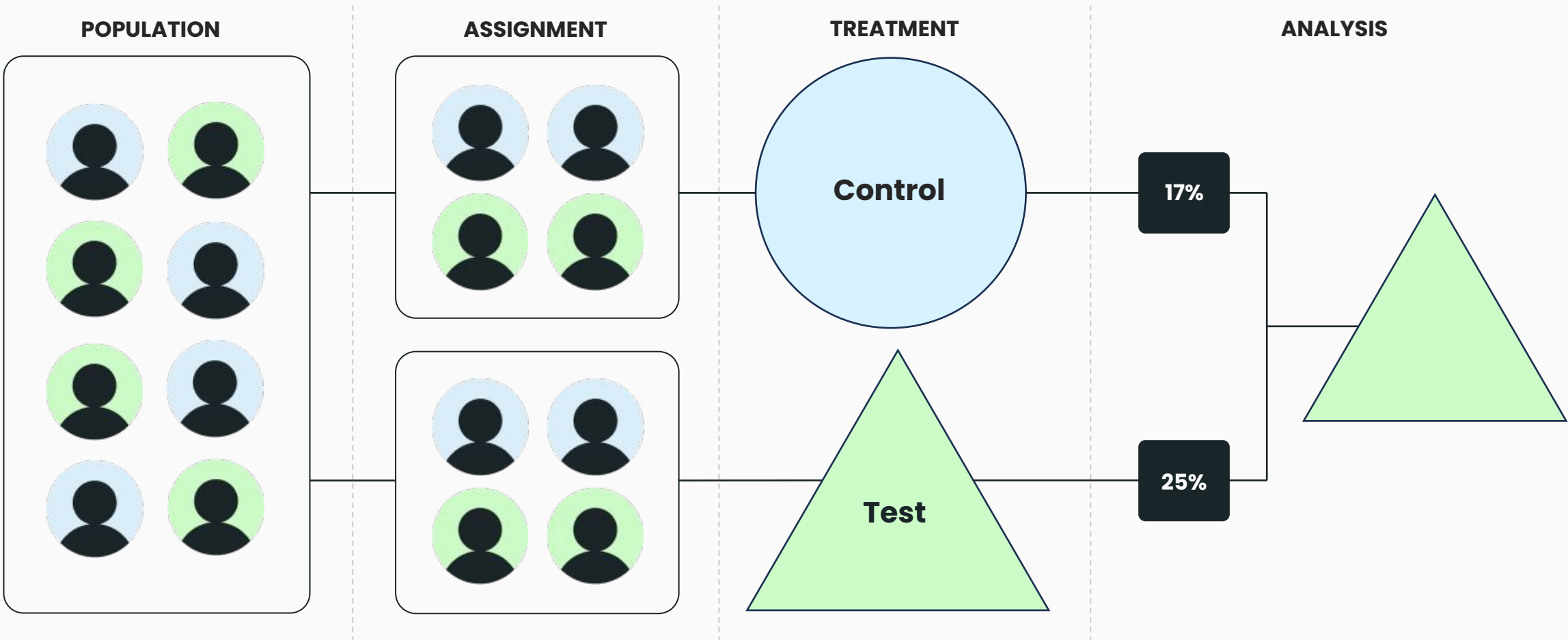
Everyone's running experiments, but only some of them have control groups and randomization.

4:17 PM · Sep 2, 2022

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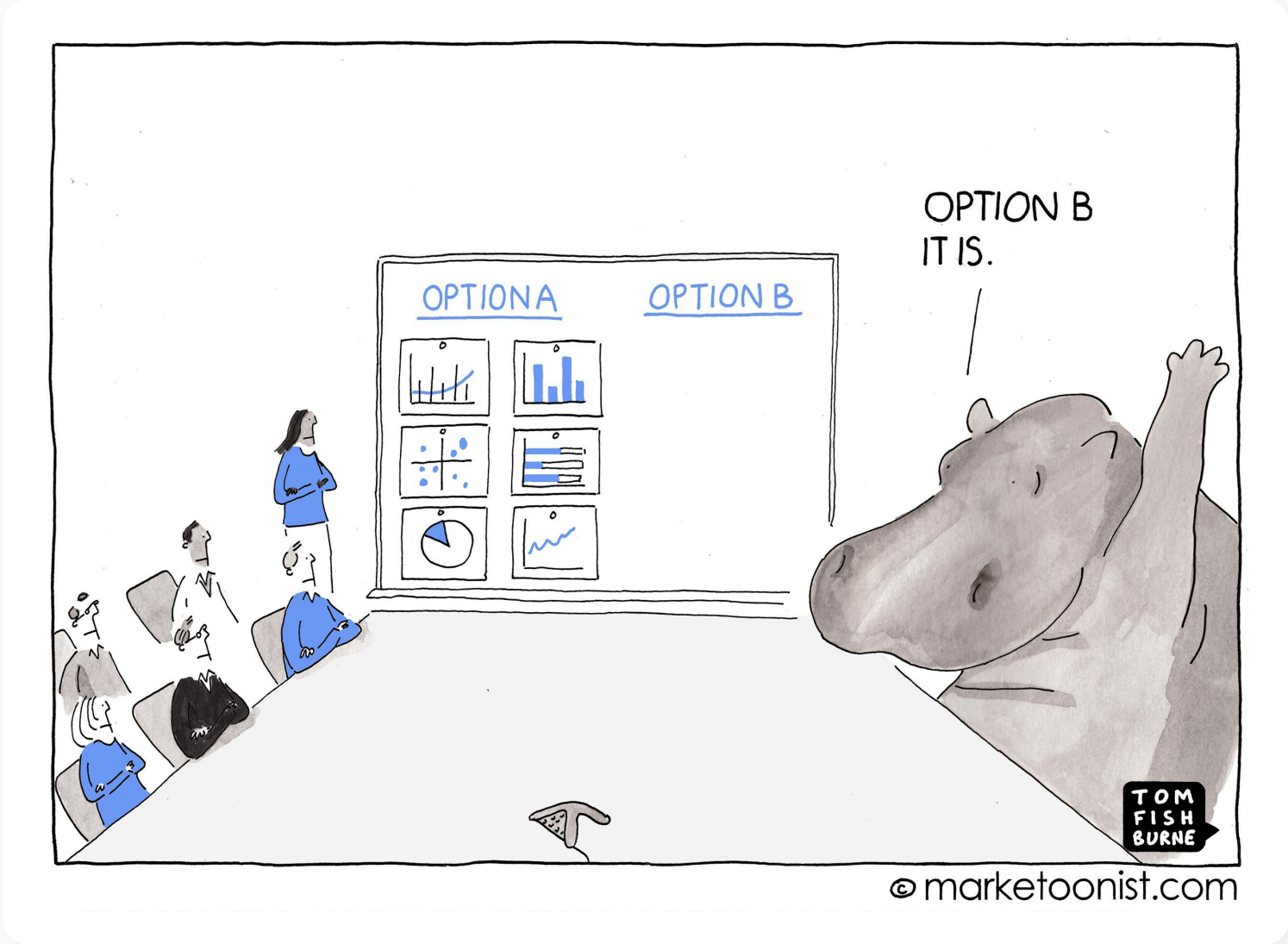
How Does Testing Work?



Experimentation Best Practices

- Start with a hypothesis
- Power Analysis (tradeoff between sample size, statistical power, and time)
- Standardized methodology
- Use 95% confidence intervals by default
- Don't fret about interaction effects

The HiPPO



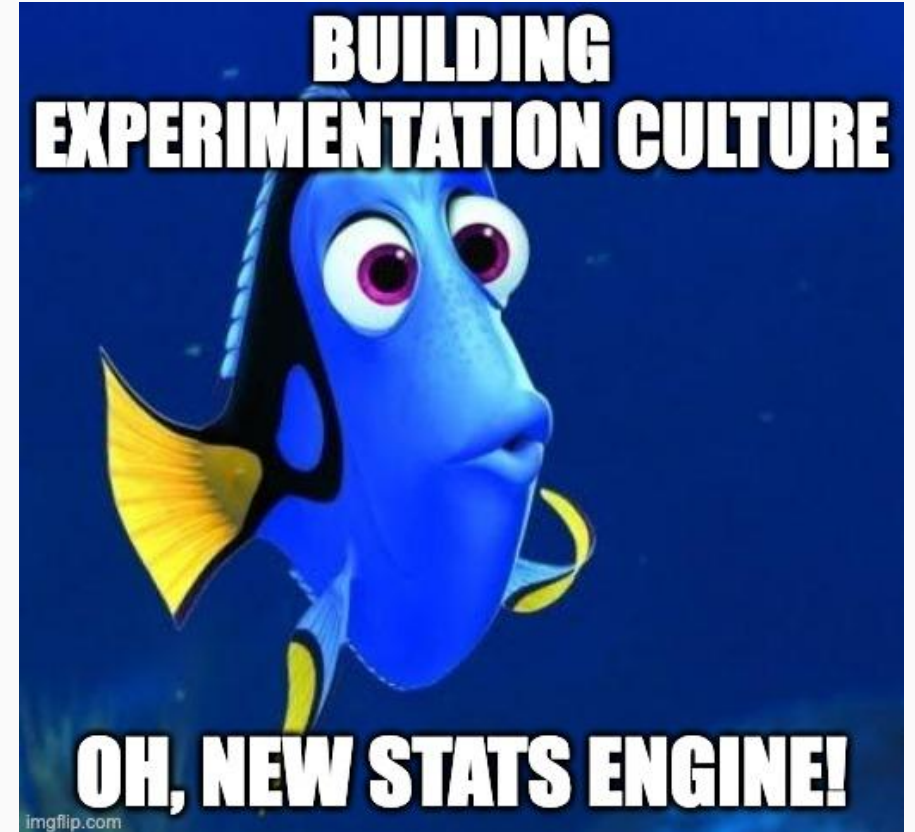
Stats Engines Don't Build Culture

Experimentation should be easy and automatic

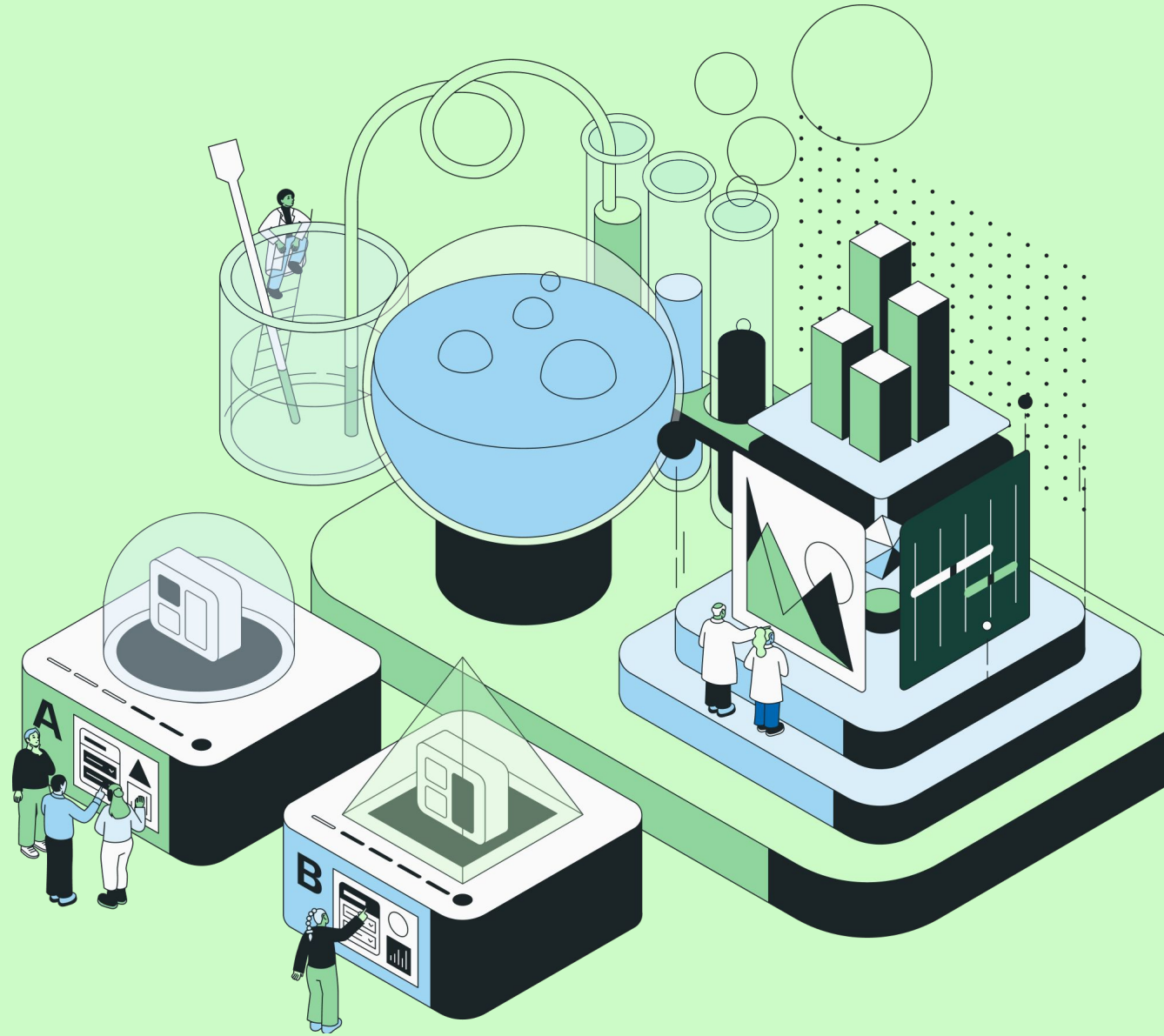
Experimentation is a team sport,
the entire product team is on the field

Experiment Review

Optimize for velocity

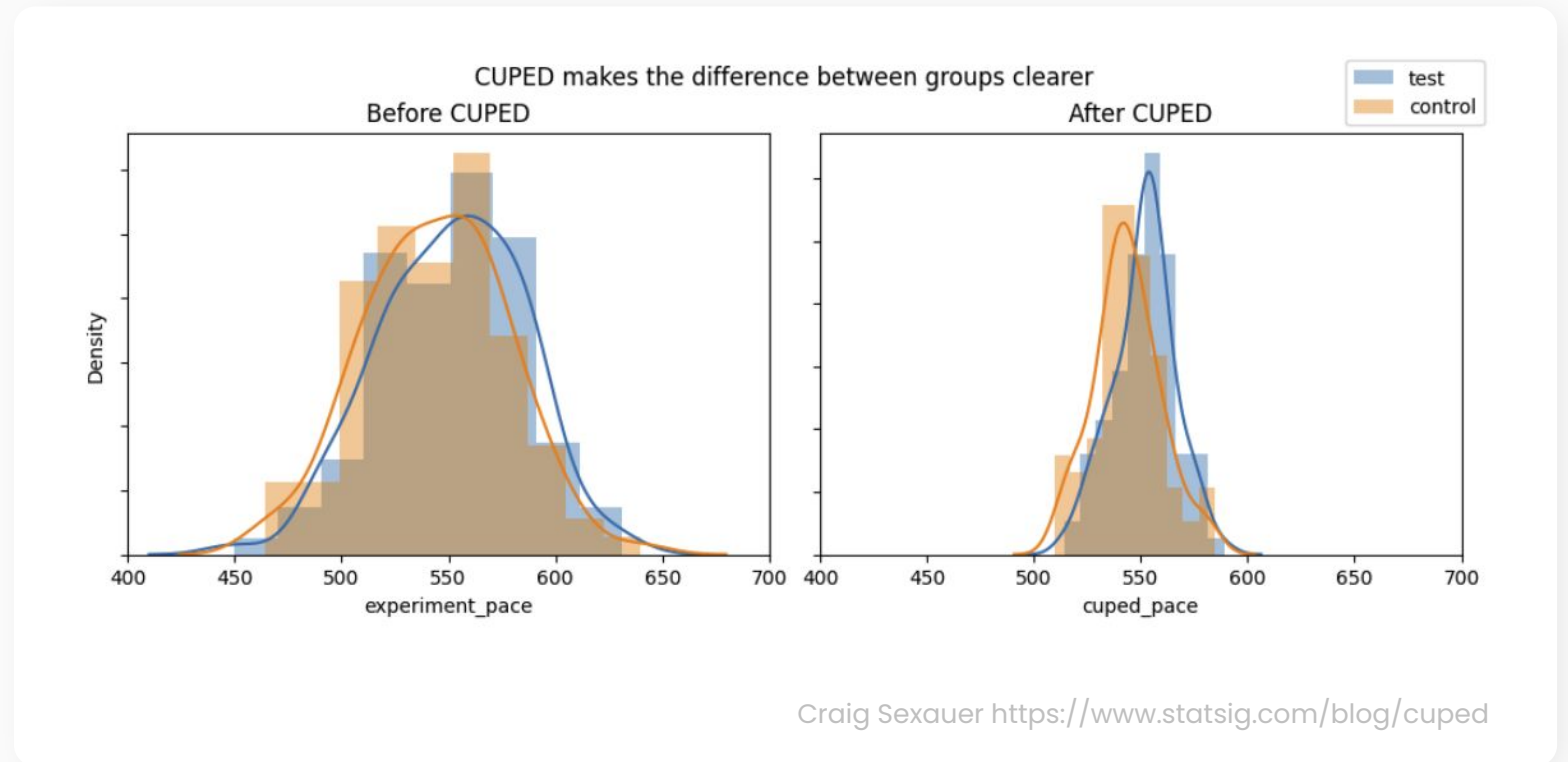


Welcome to Experimentation 201



Controlled Experiment Using Pre-Experimental Data (CUPED)

Can reduce confidence intervals by 30-60%, resulting in more statistical power in less time.



! Problem: The Winner's Curse

Definition

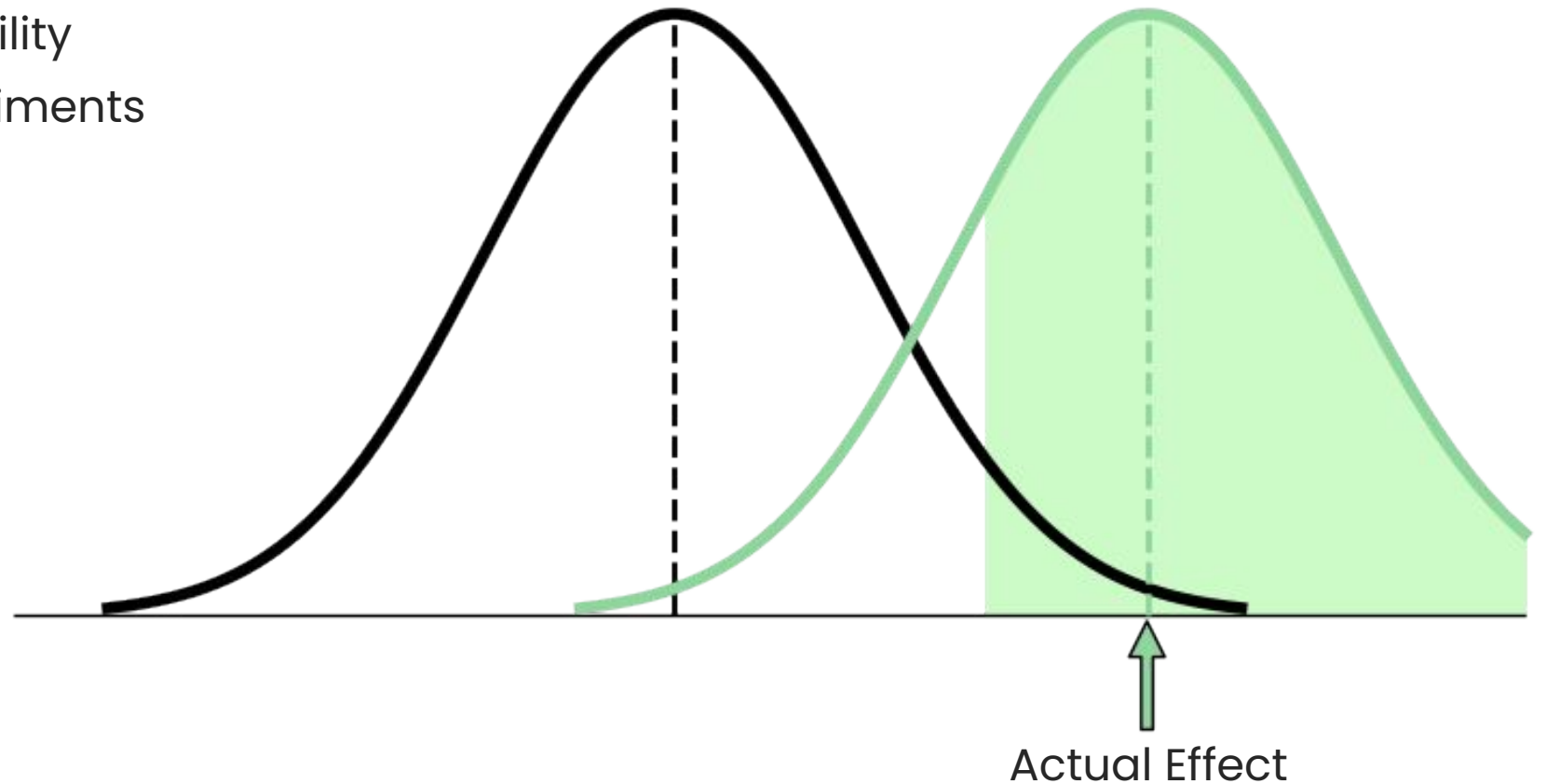
The phenomenon where estimates from AB tests do not hold up to their expectations.



! Problem: The Winner's Curse

Possible Causes

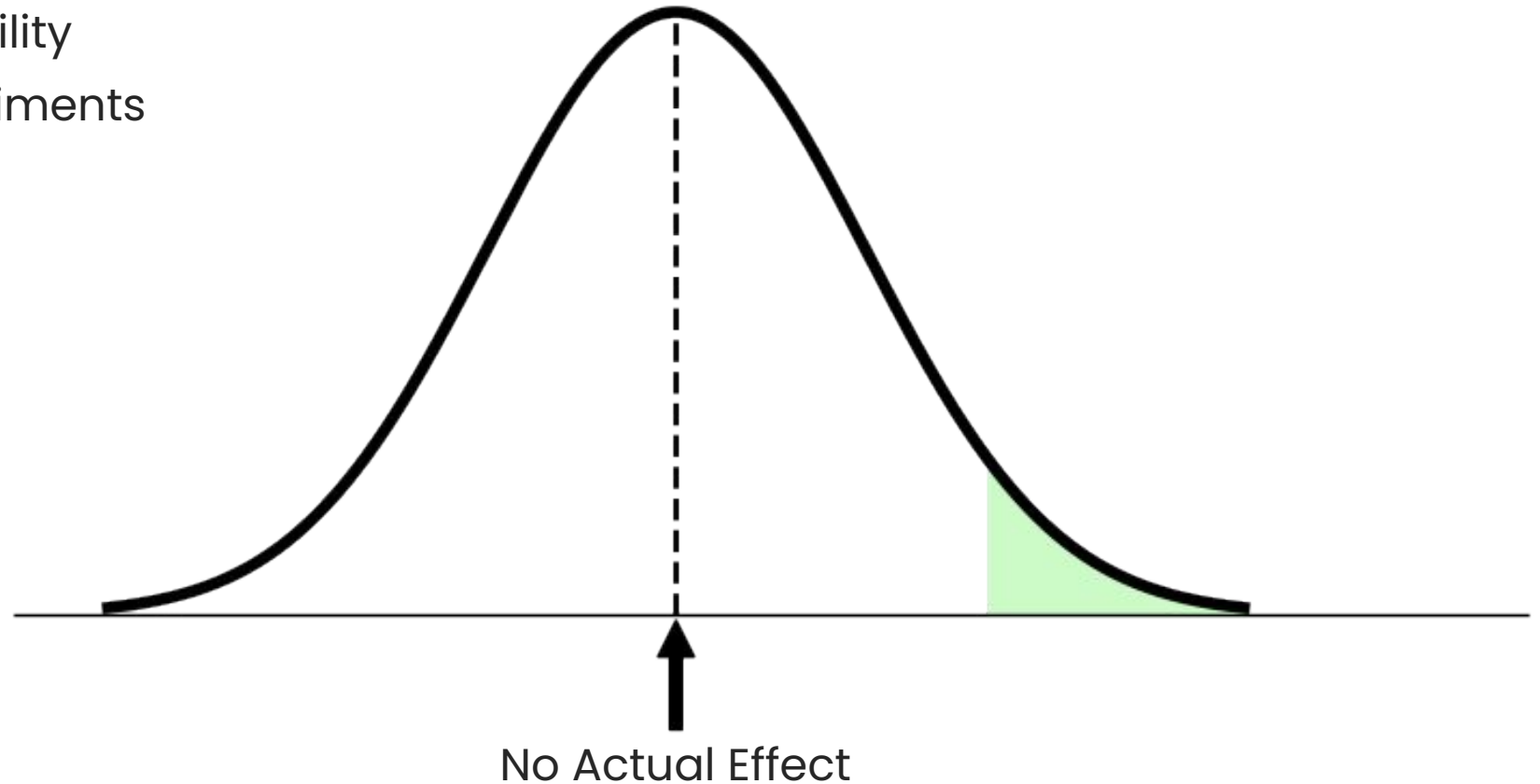
1. Long-term sustainability
2. Underpowered experiments



! Problem: The Winner's Curse

Possible Causes

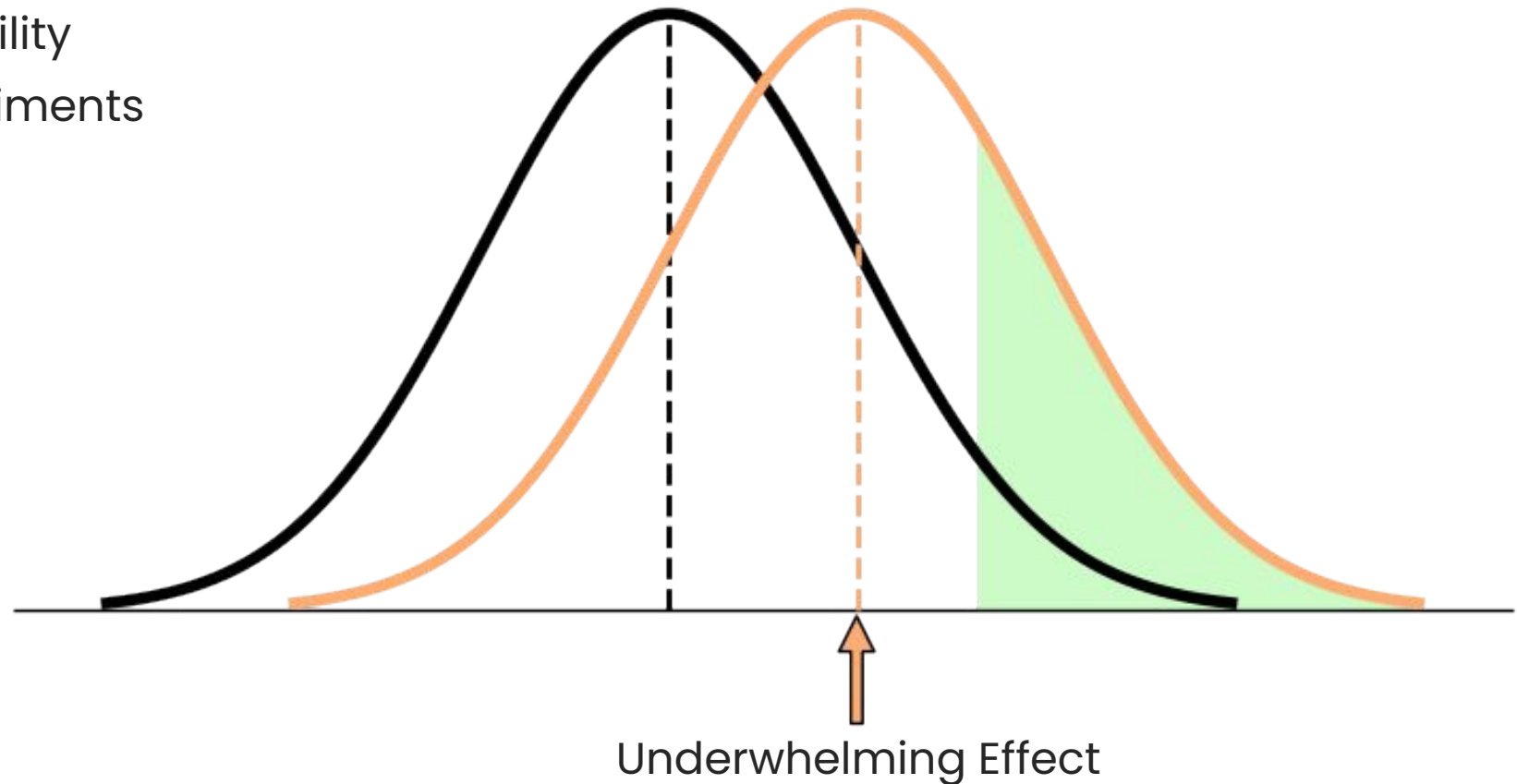
1. Long-term sustainability
2. Underpowered experiments
3. False positives



! Problem: The Winner's Curse

Possible Causes

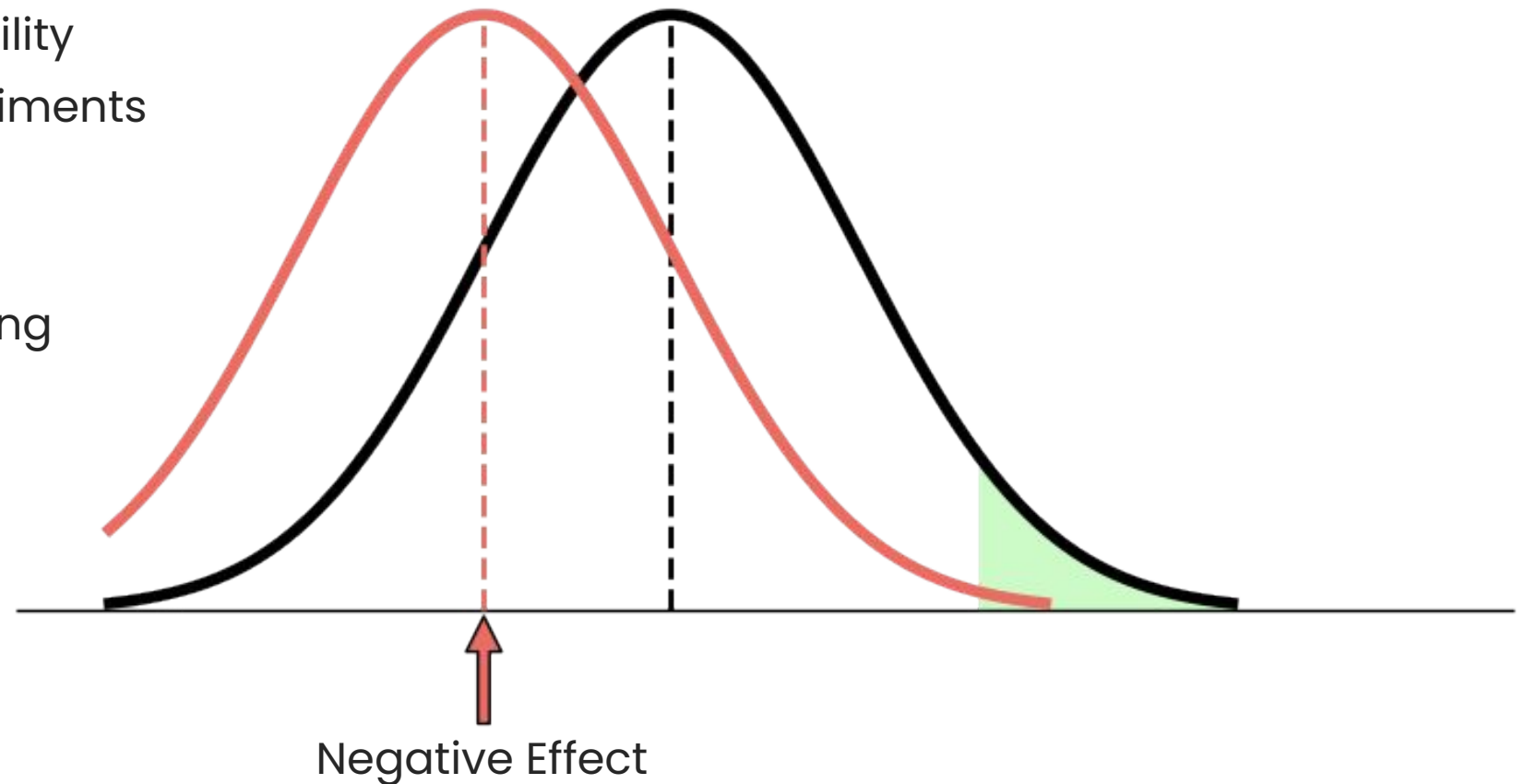
1. Long-term sustainability
2. Underpowered experiments
3. False positives
4. Over-estimations



! Problem: The Winner's Curse

Possible Causes

1. Long-term sustainability
2. Underpowered experiments
3. False positives
4. Over-estimations
5. Biased Decision Making





Solution: Holdouts

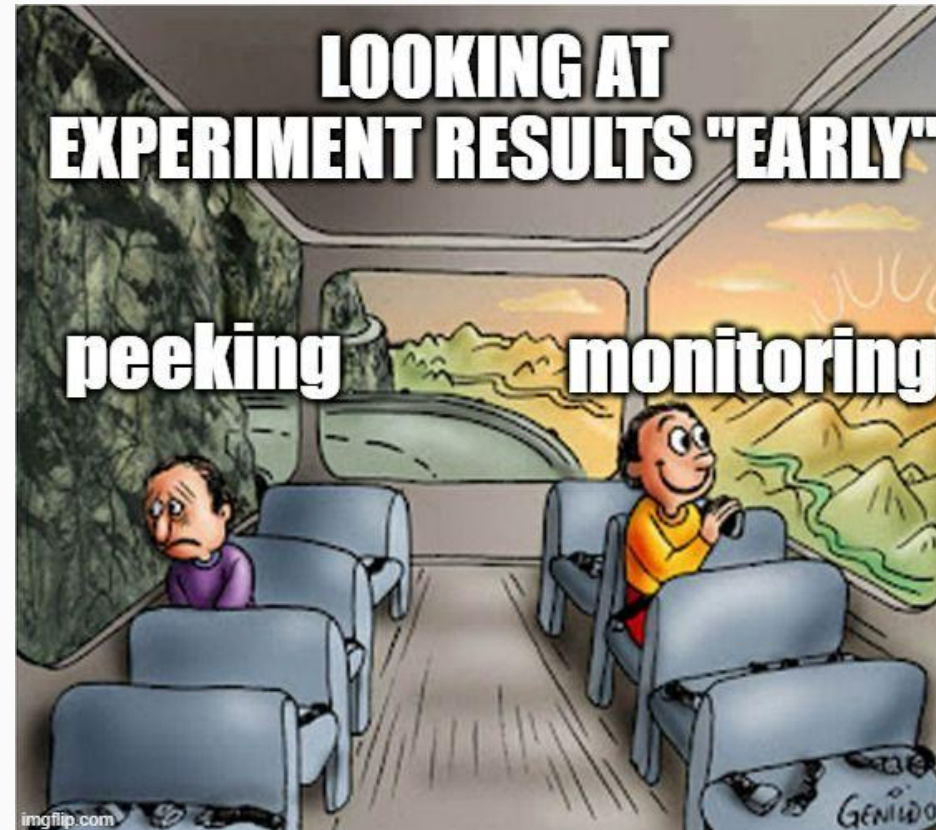
Definition

A small % of users who are intentionally withheld from a feature or features after rollout, for a longer-than-normal period.

Several Types

- Team-wide
 - Feature-specific
 - Hypothesis-based
-
- **Powerful**
 - **Deceptively expensive**

! Problem: The Peeking Problem



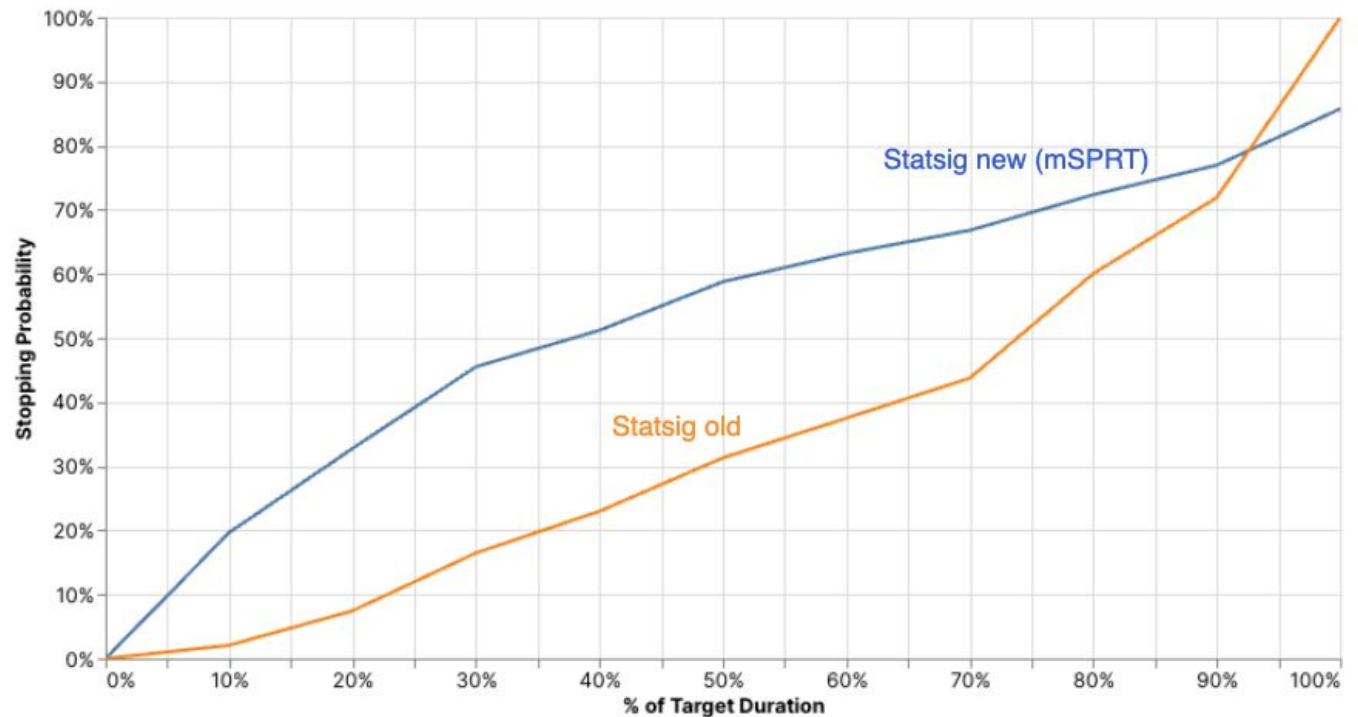
✓ Solution: Sequential Testing

Tradeoffs

- Statistical Power
- Sensitivity
- Speed

What about multiple metrics?

Early Stopping Probability when Fixed Horizon Z-test is Stat-sig



Maggie Stewart <https://www.statsig.com/blog/sequential-testing-on-statsig>



Problem: Randomization is Random



\$5.78



\$2.32



Solution: Stratified Sampling



\$4.05



\$4.05



Solution: Stratified Sampling

B2B Experimentation

- High heterogeneity
 - High variance users, by orders of magnitude
 - Subgroups are important to track and compare
- Impact on whales are very important to accurately track
- Limited sample size



! Problem: Network Effects

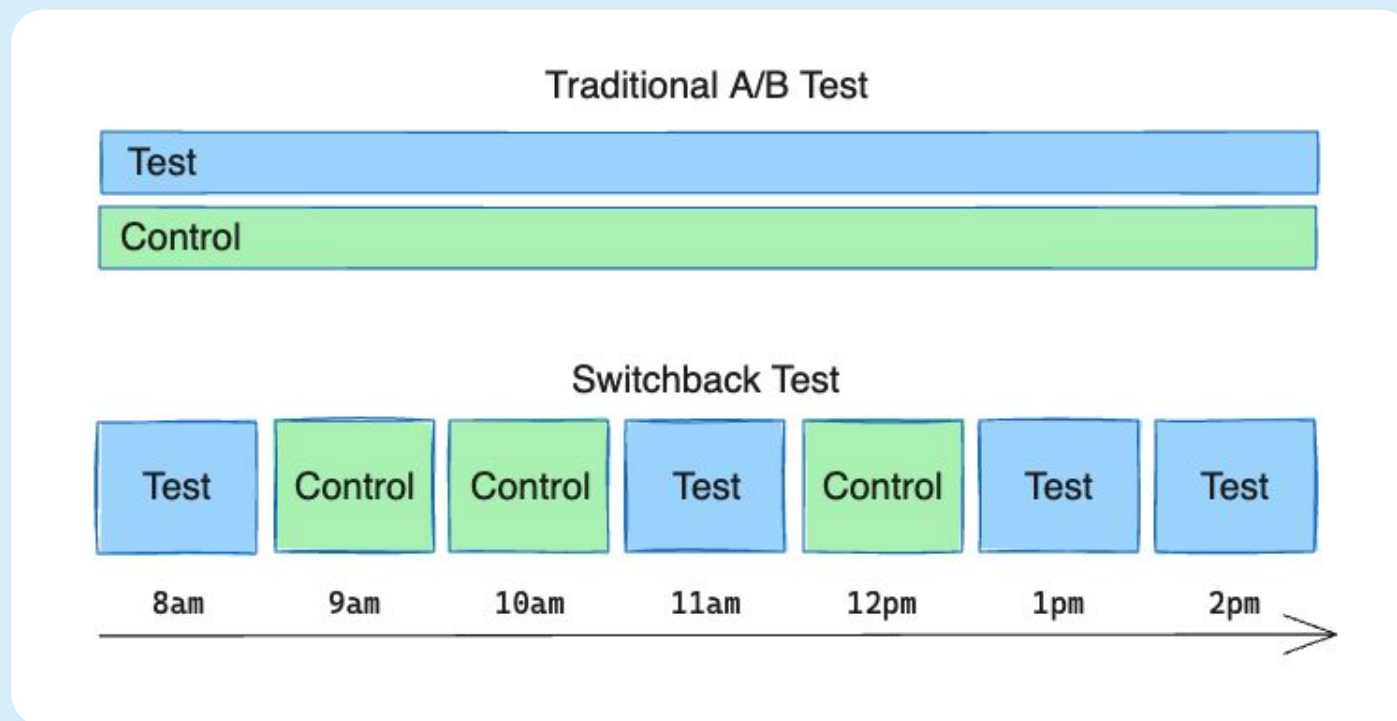
Experimental groups can affect each other

- Eg. Social networks, two-sided marketplaces, messaging apps
 - Violation of independence assumption
- Cannot accurately measure individual impact of change, nor project total impact.



✓ Solution: Switchback Tests

- Testing the entire network, by switching states over different time periods.
- Interval Selection is critical
- Assumes long-term impact and residual effects are minimal.



! Problem: Fixed Allocation

Learning can be expensive—Experiments take awhile to reach “certainty”

Inferior options are given equal traffic for a lengthy period

More variants markedly impact statistical power and experiment duration

Non-stationary effects

Examples

- Holiday Sale periods
- Non-durable goods (eg. news)
- Low statistical power



Solution: Multi-Armed Bandit

Pros

- Automated decision making
- Good in situations with multiple options
- Great at eliminating “bad” options

Cons

- Learning opportunities are limited
- Cannot handle nuanced decision-making

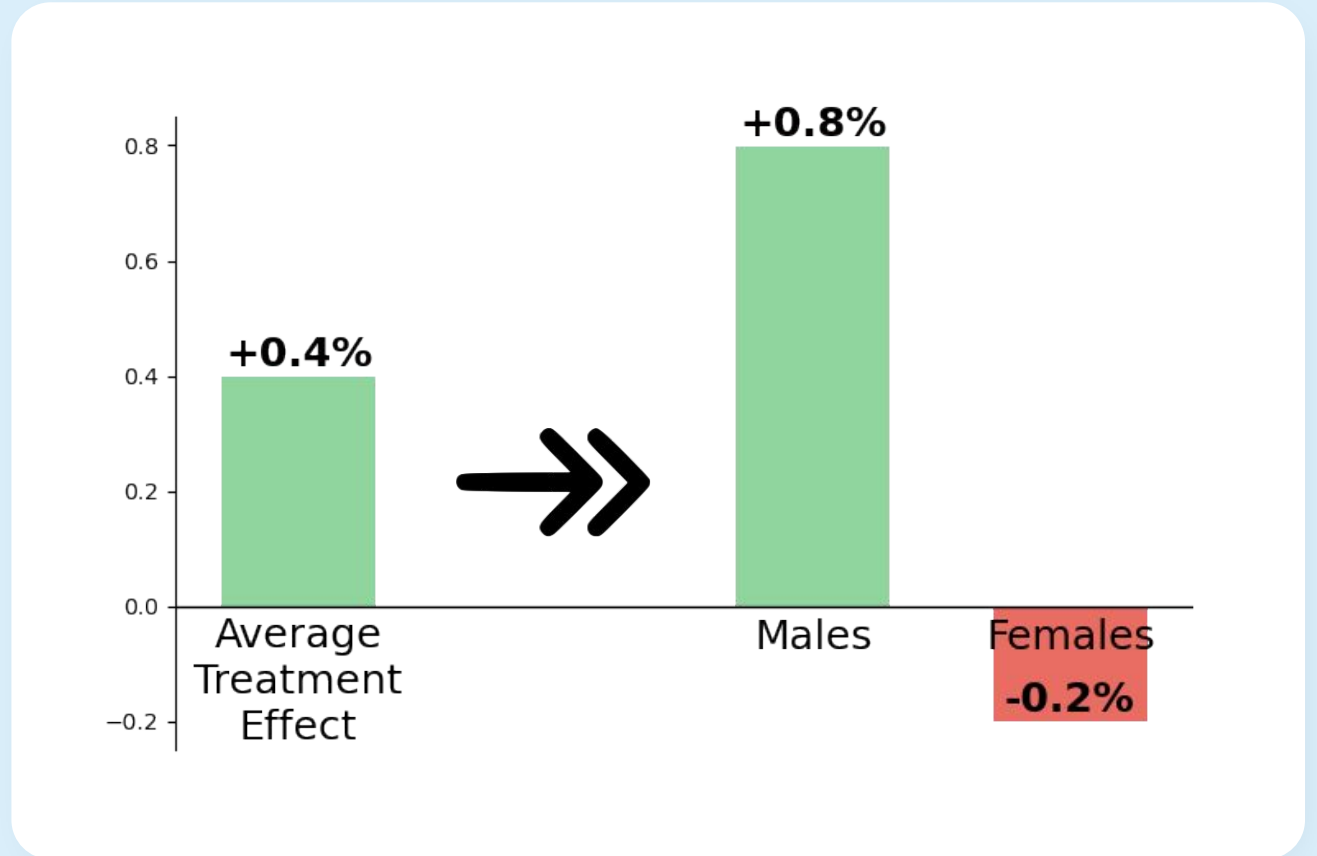


Heterogeneous Treatment Effects

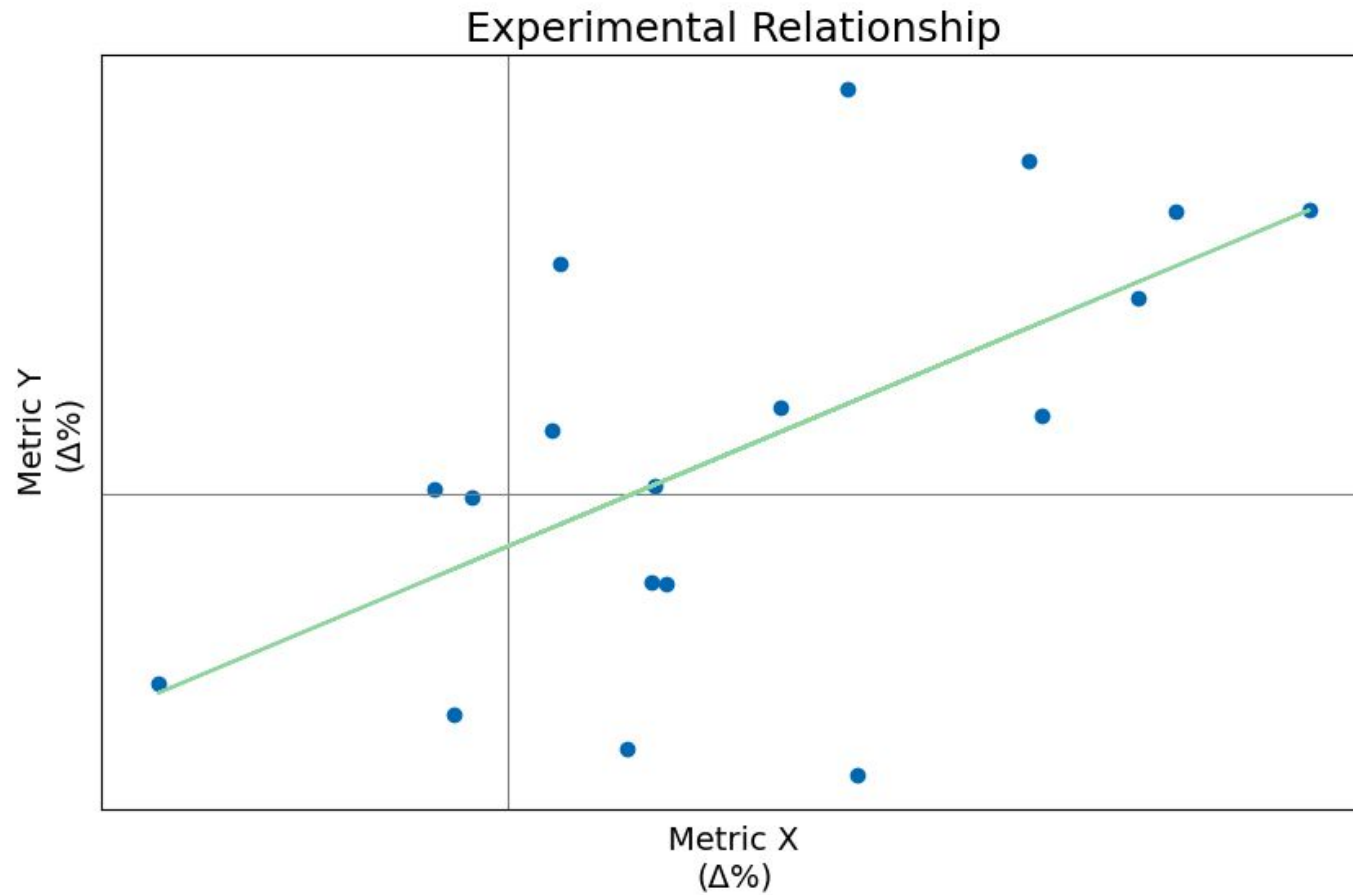
Average Treatment Effect vs
Heterogeneous Treatment Effects

Detection

- Hypothesis-driven
- Automation across multiple attributes



Experimental Meta Analysis



Conclusion

Limitations Solution

Experiments take too long ➤ CUPED

Winner's Curse ➤ Holdouts

Peeking Problem ➤ Sequential Testing

Randomization Sucks ➤ Stratified Sampling

Network Effects ➤ Switchback Testing

Fixed Allocation ➤ Multi Armed Bandits

No Average User ➤ Heterogeneous Effects Detection


Only Specific Findings ➤ Experimental Meta Analysis



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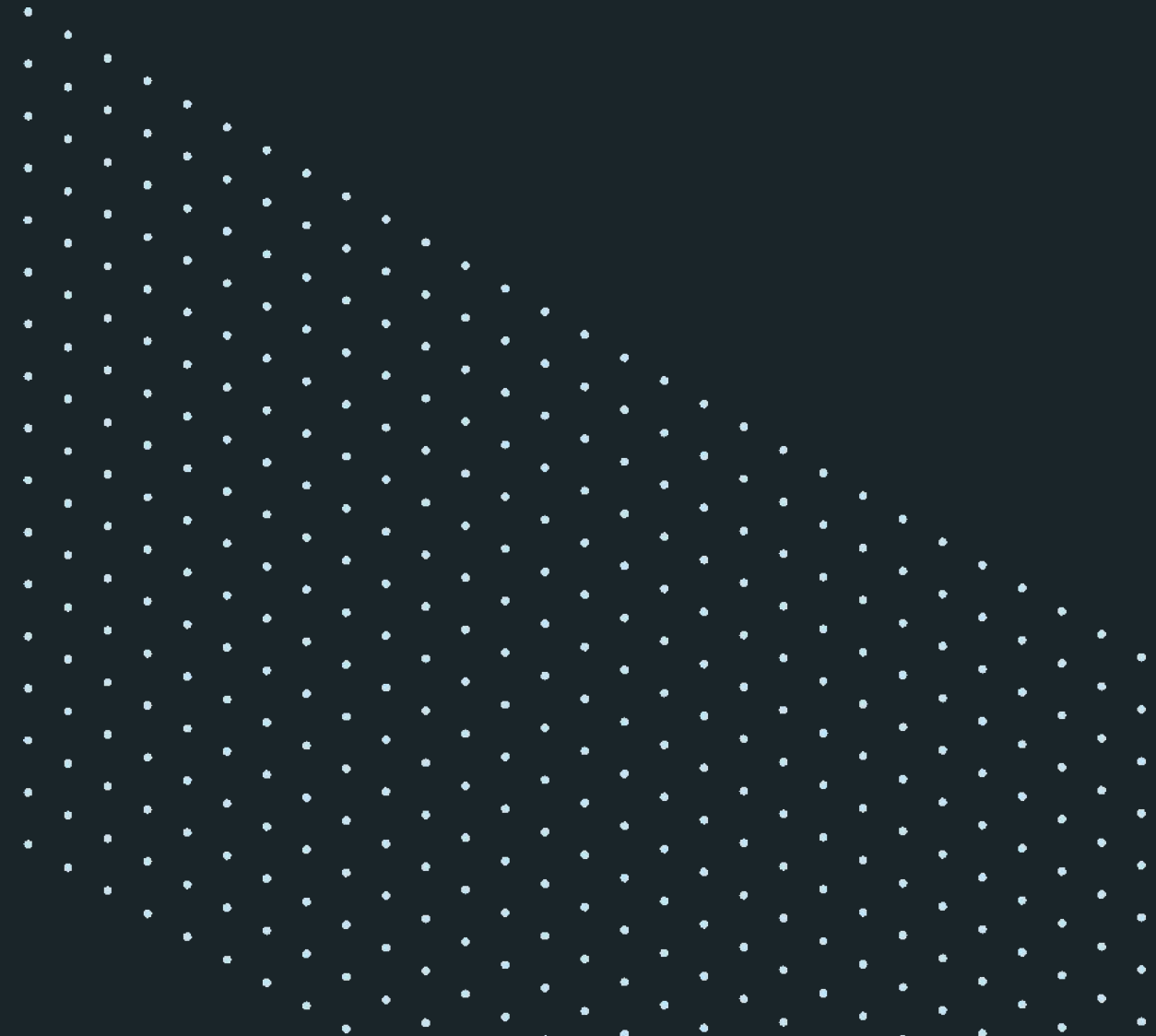
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Thank you



Randomization is the Secret Sauce



