## **Beyond Linearity**

Building reactive notebooks for data

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#### Poll: how do code notebooks make you feel?

- A. I use notebooks for everything! Analysis, text editing, email... all notebooks!
- B. They're useful sometimes but they have their drawbacks.
- C. I will literally quit my job if they make me use a notebook.
- D. You mean, like... to write in?

#### Historical background: literate programming

In 1984, Donald Knuth introduced the concept of "literate programming", a way of developing that mixes code, explanation, and outputs together in a way that's meant to be more interpretable by humans.



#### Fast forward to 2022

Notebooks are the most

widely-used example of literate programming in practice.

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 JS lists and arrays

 md`# JS lists and arrays`

 mylist = \Array(5) ["tekst", "b", "car", 4, 12.5]

#### Why notebooks?

- Mix code and outputs together
- Great for iterating on smaller chunks of code; well-suited to exploration
- Linear, narrative layout that is great for storytelling

#### But notebooks have... issues



#### **The State Problem**







What does this print?

### imperative programming

a programming paradigm that uses statements that change a program's state.

#### Notebook state causes 3 major problems

#### 1. Interpretability

It's hard to reason about what's happening in a notebook, especially someone else's.

#### 2. Reproducibility

Out of order cells make it hard to reproduce work without frequent restart-and-run-alls.

#### 3. Performance

Re-runs are wasteful and time-consuming... especially in Hex :(

#### **Another barrier to entry**



This is exactly the kind of thing that scares people off from analytics and data science, and gives code a bad name.

#### The state of state





mailpean



# **Re-thinking state**

### reactive programming

a programming paradigm oriented around data flows and the propagation of change.

In practice, this means that reactive objects maintain references to their dependencies and update automatically when their dependencies change.

#### Why reactive programming?

- State consistency
- Performance
- Nice abstractions for async and concurrent data flows

#### Imperative

>>	α	=	4		
>>	b	=	10		
>>	С	=	α +	b	
>>	С				
14					
>>	α	=	25		
>>	С				
14					

#### Reactive

>>	α	_	4	
>>	b	=	10	
>>	С	=	α +	b
>>	С			
14				
>>	α	=	25	
>>	С			
35				



Everyone's favorite reactive programming tool





a DAG in dbt

### **Bringing reactivity and DAGs to notebooks**

We introduced a **fully-reactive**, **DAG-based execution model** in Hex 2.0, which solves for all 3 problems we discussed earlier:

- Interpretability
- Reproducibility
- Performance



## Demo



# Under the hood: building the DAGs

Graphs have Nodes and Edges:

- Nodes = Cells
- In edges: Variable references
- Out edges: Variable assignments

How do we determine relationships?





#### Issues with this approach

It's not actually a DAG!

The ordering is non-deterministic





#### Solution: use notebook ordering

$$a = 1$$
  
 $b = a + 1$   
  
 $a = 1$   
 $b = a + 1$ 

## Pulling it all together: bringing DAGs into Hex notebooks

#### **Determining "staleness"**

In order to know which cells to recompute, we track a condition called *staleness*.

A cell is *stale* if:

- It hasn't been run yet this kernel session
- An upstream cell has been **edited** and it hasn't been re-run
- An upstream cell has been **run** and it hasn't been re-run
- An upstream cell has **become stale**

### Implementing Reactivity with iPython

On each edit:

- Run each cell through an AST parser to compute inputs and outputs
- Re-compute the cell DAG
- Traverse graph upstream **and** downstream to determine list of cells needed to be run
  - Upstream, filter out cells that are already "up to date"
  - Downstream, mark as "stale"
- Queue all remaining stale cells in notebook order into the kernel
  - Mark cell as "up to date" after successful run

#### DAG usability cleanup



## **Future exploration**

#### **Future exploration**

- Lambdas / better isolation
- Cell caching
- Performance & parallelism



Adam Storr Design Lead



Glen Takahashi Chief Architect



Melissa Carlson Engineering Lead

### Interested?

Director, Platform Engineering Backend Engineer Cloud Engineer Platform PM Engineering Lead ... and many more

hex.tech/jobs

**Questions?**